

## T1000 Campfire Procedures & Etiquette

A Scout campfire is a time of fellowship, sharing, and fun. It is usually done at the end of a long and exciting day. A well conducted campfire program will give each in attendance long and fond memories. As in all areas of society, some very simple guidelines have been found to be helpful so all attending can have the very best experience.

The SPL or Acting SPL is in charge of each T1000 campfire

- Works with the PLC during planning sessions to assign's a Master of Ceremonies (MC)
- Makes sure the campsite is secure before the troop departs for the campfire (Cook fires out, lanterns off, stoves off, food & chuck boxes secure, etc.)
- Reviews the Procedures & Etiquette with the participants prior to departing campsite, when we have guests (parents or Webelos attending) or new Scouts/Scouters
- During planning, PLC determines the time of campfire, with SM approval the SPL may change the time as needed

The Service Patrol is responsible (with SPL & SM approval) for the following

- Choosing the site of the campfire, with SPL approval
- Providing fuel & safety water & building the fire, arranging for appropriate lighting of the fire
- May supervise or do flag retirement
- Under supervision of an ASPL and Service Patrol PA - arranges to extinguish of fire - dead out - water on hand
- The PA for the Service Patrol makes sure the above happens

The MC is from the Program Patrol or another Scout. He manages the program

- Advises patrols of their part in the program (songs, skits, run-ons, cheers) - days before
- Takes requests prior to the campfire
- Coordinates with the SM to determine if a story will be told
- Makes sure the cheer-master(s) is prepared
- Keeps the program on track
- The PA for the Program Patrol makes sure the above happens
- Obtains SM & PLC approval of the agenda at the Friday night PLC meetings

The "Story Tellers Guild" tells stories as they see fit

- All stories must meet the SM's approval prior to the campfire
- Circle story is an exception - but rules apply & may be repeated before each story begins
- See Guild by laws maintained in the head of the Sr member

Etiquette

- No one departs for the campfire site ahead of the troop without the SPL approval
- Depart for the site by troop - guests included
- Minimum use of flashlights, no horse play, no talking, semi solemn, orderly, together
- Upon arrival sit as directed by the MC or SPL
- At the campfire
- Respect all others present and not present
- NO flashlights except in songs & skits
- NO pushing, shoving, horseplay, or unnecessary talking
- Wood Fuel is added to the fire only with approval of the SM
- Songs, skits, cheers, run-ons, stories
- Prepared in advance. When called start.
- Make sure that all in attendance can see & hear and feel part of the show

A Scout is Kind - he does not use skits, songs, or stories that may offend or harm others

A Scout is Courteous - he considers others feelings at all times

A Scout is Reverent - he does not use foul language or tell off color stories/skits